



VALLEY CATHOLIC EARLY LEARNING SCHOOL PRESCHOOL OUTCOMES

PRESCHOOL OUTCOME IN LANGUAGE ARTS

1. SPELLING

- a. Attempts to spell his/her own name correctly.

2. PHONICS

- a. Explore the alphabet.
- b. Explore letter sounds.

3. HANDWRITING

- a. Explore letter formation.

4. GRAMMAR

- a. Begin to recognize lower and upper case letters.

5. WRITING

- a. Begin to write his/her own name.
- b. Explore communicating through picture and labeling.
- c. Dictate a sentence and/or story.

6. SPEAKING AND LISTENING

- a. Speak audibly.
- b. Socialize with others.
- c. Listen when others are speaking.
- d. Follow simple oral directions.

7. READING

- a. Begin to listen to, share and respond to a variety of texts.
- b. Begin to understand, develop and use new vocabulary.
- c. Begin to understand that print communicates meaning.

8. LITERATURE

- a. Listen to, share and respond to a variety of literature.

PRESCHOOL OUTCOMES IN MATHEMATICS

1. NUMBER AND OPERATIONS AND ALGEBRA

- a. Count with understanding and visually recognize "how many" in small sets of objects.
- b. Develop understanding of the relative position and magnitude of whole numbers and of cardinal (1, 2, 3) and ordinal (first, second, third) and numbers and their connections.
- c. Introduce number words and numerals to the quantities they represent.
- d. Use one-to-one correspondence. (Count a set of objects while saying the counting numbers correctly).
- e. Sort, classify, and order objects by size, number, color, shape, and other properties.
- f. Recognize, describe, and extend patterns such as sequence (eg. red, yellow, blue, red, yellow, blue).
- g. Represent data using concrete objects, pictures, and graphs.

h. Introduce terms more than, less than, and equal.

2. GEOMETRY

- a. Explore two and three dimensional shapes.
- b. Describe attributes and parts of two and three dimensional shapes.
- c. Describe, name, interpret, and show direction (above, below, beside, between) and position in space.
- d. Create geometric shapes using spatial memory and spatial visualization.
- e. Recognize geometric shapes and structures in the environment and specify their location.

3. MEASUREMENT AND DATA ANALYSIS

- a. Introduce the attributes of length, volume, weight, area, and time.
- b. Introduce how to measure using standard and non-standard units (eg. ruler vs. piece of string).
- c. Measure with multiple units of the same size, such as unifix cubes or blocks laid end to end.
- d. Pose questions and gather data about themselves and their surroundings.
- e. Sort and classify objects according to their attributes (eg. smooth vs. rough, shiny vs. dull, 2 legs vs. 4 legs).
- f. Show awareness of time concepts and sequence (eg. awareness of daily schedule, what happens next).

PRESCHOOL OUTCOMES IN MOTOR SKILLS

1. GROSS MOTOR

- a. Demonstrates basic skills such as:
 - 1) running
 - 2) jumping
 - 3) hopping – one and both feet
 - 4) galloping
 - 5) skipping
- b. Show balance while moving (walking heel to toe).
- c. Climbs up and down.
- d. Pedals and steers a tricycle or other wheeled vehicle.
- e. Demonstrates skills such as:
 - 1) throwing
 - 2) kicking
 - 3) catching

2. FINE MOTOR

- a. Able to cut with scissors.
- b. Coordinates eye hand movement (eg. stacking blocks, filling a cup).
- c. Uses tools for writing and drawing – Holds a marker or crayon with thumb and two fingers.

PRESCHOOL OUTCOMES IN SCIENCE

1. STRUCTURE AND FUNCTION: The natural world includes living and non-living things.

- a. Recognize and identify living and non-living things.
- b. Recognize traits of plants and animals.



- c. Observe and discuss the weather.
- 2. **INTERACTION AND CHANGE: Living and Non-living things change.**
 - a. Explore the different ways things move and change.
 - b. Observe and discuss weather changes and seasons.
- 3. **SCIENTIFIC INQUIRY: Science explores the natural world through the five senses.**
 - a. Conduct hands-on exploration of their world.
 - b. Explore the language of the scientific process.
 - c. Explore and use a variety of science tools.
- 4. **ENGINEERING DESIGN: Engineering design is used to design and build things.**
 - a. Create structures using materials available in their environment.
 - b. Explore how components of designed structures can be assembled, disassembled, and reassembled.

PRESCHOOL OUTCOMES IN SOCIAL/EMOTIONAL

- 1. **SENSE OF SELF**
 - a. Recognizes own feelings and is able to identify and label them.
 - b. Is able to describe feelings and their causes.
 - c. Is increasingly able to manage personal feelings in an age appropriate manner.
 - d. Asserts own needs and desires verbally without being aggressive.
- 2. **RESPONSIBILITY FOR SELF AND OTHERS**
 - a. Takes responsibility for own well-being.
 - b. Uses self-help skills and participates in routine tasks with occasional reminders.
 - c. Chooses and becomes involved in one activity out of several options.
 - d. Completes multiple tasks in a project of own choosing with some adult assistance.
 - e. Puts away used material before starting another activity.
 - f. Understands and follows classroom rules and routines with some prompting.
- 3. **PRO-SOCIAL BEHAVIOR**
 - a. Works/plays cooperatively with at least one other child.
 - b. Successfully enters a group and plays cooperatively.
 - c. Maintains an ongoing friendship with at least one other child.
 - d. Is aware of other children's feelings and often responds in a like manner.
 - e. Show increasing awareness that people may have different feelings about the same situation.
 - f. Recognizes what another person might need or want.
 - g. Accepts compromise when suggested by peer or teacher.
 - h. Suggests a solution to solve a problem; seeks adult assistance when needed.

PRESCHOOL OUTCOMES IN SPIRITUAL - Psalm 127:3 "Children are a gift from the Lord."

- 1. Shows a growing respect for God and His Word.
- 2. Builds connections between Bible teachings and their life.
- 3. Expounds upon their sense of awe and wonder about how God's world works.
- 4. Experiences God's truths with a 'hands on' process.